Delfeil CASANOVA

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27 years old - Driving licence B

Software Engineer

Personal Profile

As a software engineer with 3 years of experience in the development of web applications and video games, I am interested in adding an international dimension to my career while deepening my knowledge and skills. I'm looking for new opportunities, in particular through the Volontariat International en Entreprise (VIE) program.

Experiences

Oct. 2021 - Mar. 2024 — **Virtual Reality Gameplay Developper Unity C#**, *Iconik*, La Ciotat.
C#, Unity, PSVR2, Meta Quest, Renderdoc, Jenkins

Development of gameplay features for Virtual Reality Games using Unity, designed for PC, PSVR2 and Meta Quest platforms

Optimizing games for devices with limited computational capabilities

Deployment of a nightly build server with Jenkins

Jul. 2018 - Aug. 2020 — **Co-op program as a Front-end web developer**, *Millionroads*, Avignon.
JavaScript, Html, Css, Angular, Ruby on Rails, NoSQL (Neo4J)

Development and improvement of User Interfaces

Ruby on Rails APIs interacting with Neo4J a NoSQL database

Formation

2020 - 2021 — **Master's degree in computer science**, *specialized in Picture Development and 3D Technologies*, Lyon's University.
C, C++, C#, OpenGl, GLSL, Unity

2018 - 2020 — **Master's degree in computer science**, *Specialised in Software Engineering*, Avignon's University, Realised within a Co-op program.
Java, C++, C#, SQL

2015 - 2018 — **Bachelor's degree in Computer science**, *Specialised in Software Engineering*, Avignon's University.

Realisations

Apr. - Jul. 2024 — **Personal projects and formation**, *Development of personnal project to deepen my knowledge on full stack web technologies.*.
Angular, SpringBoot, Git

My personal website: delfeilcasanova.fr

Apr. - May. 2021 — **Game Jams**, *Creation of video games using Unity within the context of game jams*, https://d-l-f.itch.io/.
C#, Unity, Git

Skills

Languages	C, C++, C#, Java, Python, Ruby, JavaScript, TypeScript, GLSL
Tools	Angular, Spring Boot, Ruby on Rails, Unity, OpenGL, PSVR2, Meta Quest, Renderdoc, Jenkins
Project management	Agile methodology, SCRUM, Jira, Git
English	Proficient, TOEIC 845
Personnal	Team working, adapability, autonomous, methodic, organised, curious, open minded

Interests

Interests	Video Games, New Technologies, Films, Board Games
Sports	Rock Climbing, Biking, Hiking, Catamaran